

AminetPart

COLLABORATORS

	<i>TITLE :</i> AminetPart		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		August 7, 2022	

REVISION HISTORY

<i>NUMBER</i>	<i>DATE</i>	<i>DESCRIPTION</i>	<i>NAME</i>

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Chapter 1

AminetPart

1.1 BASIC language related

Click name to unpack, description to read the readme or get help

File	Dir	Size	Age	Description
3DRace.lha	dev/basic	14K	25*	Src. of 3D Cargame in bb2 by Mopz.
3D_Snow.lha	dev/basic	596K	102*	Render your own 3D snow and water anims
ABdemos.lha	dev/basic	148K	550*	Amiga Basic demos.
ace23.lha	dev/basic	673K	168*	Amiga BASIC Compiler with Extras
ace235.lha	dev/basic	192K	147*	Amiga BASIC Compiler with Extras v2.35
ace24dist.lha	dev/basic	1.4M	69*	Amiga BASIC Compiler with Extras v2.4 ↩
distribution				
aceag3.lha	dev/basic	73K	197*	AmigaGuide docs for ACE v2.0
AceImage.lha	dev/basic	77K	17*	A .lib for BOBs and images
ACEupd240194.lha	dev/basic	93K	207*	Update to ACE v2.0
ACE_2_0.lha	dev/basic	412K	207*	Amiga BASIC Compiler with Extras
ACE_Prgs.lha	dev/basic	715K	150*	Misc. programs written with ACE Basic
ACE_ReqEd111.lha	dev/basic	63K	150*	Requester/GUI Editor for ACE BASIC.
ACE_SubMod.lha	dev/basic	32K	150*	Sub modules for ACE BASIC.
ACE_Tuning.lha	dev/basic	23K	63*	OS2.0+; make ACE exe files faster
AEP.lha	dev/basic	51K	17*	The 'ACE Enhancer Project'
AGT_SGrabber.lha	dev/basic	32K	17*	Amiga Game Tools - Shape Grabber V1.0
aide.lha	dev/basic	39K	34*	V2.12, an IDE for ACE
AIDE.lha	dev/basic	74K	17*	V2.13, an IDE for ACE
AmiBas.lha	dev/basic	16K	558*	Miscellaneous AmigaBASIC programs.
asldemo.lha	dev/basic	2K	9	How to use in Blitz2 ASL font and ↩
Screenmode requere				
B2A.lha	dev/basic	42K	170*	Converts AmigaBASIC into ASCII (OS2.0+!)
BasicBoing.lha	dev/basic	3K	528*	AmigaBasic program for page flipping.
BasicProgs.lha	dev/basic	187K	568*	A grab bag of untested BASIC programs.
BasicStrip.lha	dev/basic	7K	523*	Convert other dialects to AmigaBASIC.
bb2guide13.lha	dev/basic	119K	167*	AmigaGuide to Blitz-Basic2 commands
bc.lha	dev/basic	27K	132*	Cheap 'command line' comp. for BB2
BDGfxLib.lha	dev/basic	2K	7	V1.3 - Library for BlitzBasic
Blitz2Demo.lha	dev/basic	237K	216*	Extended BASIC, demo version. V1.00
BlitzBasic_211.lha	dev/basic	636K	108*	Updated Demo Version of Blitz Basic 2.1
BlitzEquates.lha	dev/basic	19K	31*	Update to V3. Programme only.
BlitzEquatesV3.lha	dev/basic	283K	35*	Puts equates into include file for Blitz

BlitzGUIGen17a.lha	dev/basic	125K	50*Convert GadToolsBox gui's to Blitz Basic source. V	↔
BlitzGUIGen18.lha	dev/basic	137K	22*Convert GadToolsBox gui's to Blitz Basic source. V	↔
blitzguigen1_6.lha	dev/basic	86K	87*Convert GadToolsBox gui's to Blitz Basic source. V	↔
BlitzMAP.lha	dev/basic	97K	19*Map Editor for Blitz Basic programmers. V1.7	↔
blitzpr2.lha	dev/basic	259K	190*Second archive of programs collected from blitz-li	↔
blitzprogs.lha	dev/basic	34K	194*Programs mailed to blitz-list before 14.4.94	↔
BlitzTips.lha	dev/basic	46K	19*Blitz Tips in AmigaGuide format	
blitz_AprMay95.lha	dev/basic	146K	123*Blitz-list messages from 1.Apr 95 to 31.May 95	↔
Blitz_Bugs.lha	dev/basic	30K	115*Blitz Basic Bugs up to version 1.90	
blitz_JanMar95.lha	dev/basic	141K	123*Blitz-list messages from 1.Jan 95 to 31.Mar 95	↔
blitz_JunAug95.lha	dev/basic	146K	123*Blitz-list messages from 1.Jun 95 to 31.Aug 95	↔
blitz_lettrs.lha	dev/basic	65K	194*Letters arrived to blitz-list before 14.4.94	↔
blitz_list.lha	dev/basic	485K	173*Messages sent to blitz-list before 20.09.1994	↔
Bref.lha	dev/basic	55K	344*A cross reference program for AmigaBASIC. V2.0	↔
CATSCrapLib104.lha	dev/basic	4K	28*The most useful extra commands for Blitz 2 ever!	↔
CB_RandomFiles.lha	dev/basic	22K	63*OS2.0+; random file support for ACE	
ChangeLibNum.lha	dev/basic	8K	6 Change Blitz library numbers (Source included)	↔
cludgeted8.lha	dev/basic	3K	89*Cludge BB2's 'Ted' to use any font. BUM8 version o	↔
CodeConverter.lha	dev/basic	41K	78*Program to convert ASCII codes	
const.lha	dev/basic	11K	93*Enum style, lists to constants	
Crazy8_source.lha	dev/basic	20K	21*Complete Blitz Source for Crazy 8's game	
Crazy8_src.lha	dev/basic	17K	7 Complete Blitz Source for Crazy 8's game	
Crazy_src.lha	dev/basic	17K	28*Blitz source for Crazy 8's card game	
Cursor.lha	dev/basic	117K	162*Compiler for AmigaBASIC programs. V1.7	
CyberShape.lha	dev/basic	50K	5 CyberShape converts .iff to Blitz.shape	
dark.lha	dev/basic	128K	41*Html viewer in Blitz with sources	
dbview2_ace.lha	dev/basic	25K	44*DBase file access for ACE	
dbview2_ace105.lha	dev/basic	28K	18*DBase file access for ACE	
DebuggerV121.lha	dev/basic	75K	153*Updated debugger for BLitz v1.9+	
DemoMaker.lha	dev/basic	241K	2 Make demos easily V0.41 beta	
DoMethodBBLib.lha	dev/basic	9K	48*A library for bb2 to use DT and MUI! V1.1	
doom4bb2.lha	dev/basic	41K	62*DOOMexperiment in BB2	
DosElmoreLib22.lha	dev/basic	9K	131*Hideously enhanced new DOS library for Blitz2 prog	↔
dungen2src.lha	dev/basic	364K	41*DunGen 2.0 source code (Blitz 2.1)	
DungeonEx_src.lha	dev/basic	39K	28*Blitz source for Dungeon Explorer game	
EFMUILibSrc.lha	dev/basic	34K	4 EFMUILib sources	
elmorelib.lha	dev/basic	8K	200*Add new commands to Blitz BASIC 2. Lib #111	↔
EraseV1_Src.lha	dev/basic	23K	60*Blitz Source code for Erase	
fontconv.lha	dev/basic	7K	17*Include an intuition font to a Blitz Basic program	↔

fpulib.lha	dev/basic	1K	42*An fast FPU-Library for Blitz2
Frac.lha	dev/basic	58K	28*Blitz source - fractal pic generator
FramesTaker.lha	dev/basic	23K	54*Automatically creates BlitzII shapes files from an
GetScreenMode.lha	dev/basic	6K	89*Example code for screenmoderequester (BlitzBasic)
GMODPlay1.lha	dev/basic	61K	33*Example source in Blitz Basic 2 to handle GMODs.
Gorny3Dset.lha	dev/basic	41K	101*3D functions for BlitzBasic2 (.bb2 source)
GTBoxConv.lha	dev/basic	44K	88*GTBox Conv V4.50 MAJOR UPDATE!!!
gui2bb2.lha	dev/basic	36K	92*Convert GTB-datafiles into BB2-Source
GUIToolkit.lha	dev/basic	95K	3 Tool for creating GUI's in Blitz2 code
HB2Gads.lha	dev/basic	113K	22*GadTools Gadgets in HBasic2
hsb_cgx_inc.lha	dev/basic	36K	8 Cybergraphics-Includes for Hisoft/MaxonBasic
hsb_reqt_inc.lha	dev/basic	49K	8 ReqTools-Includes for Hisoft/MaxonBasic
hsb_wbs_inc.lha	dev/basic	21K	8 WBStart-Includes for Hisoft/MaxonBasic
IdentifyBB2.lha	dev/basic	30K	29*(V1.1) How To use identify.library from Blitz Basi
Kblzstr21b.lha	dev/basic	37K	74*An utility to Assign Blitz Basic 2, and more...
KeysDemol3.lha	dev/basic	40K	46*Copy Protection Demo
LinePic.lha	dev/basic	38K	22*[Blitz2] An example to a GFX effect
manualcode.lha	dev/basic	323K	34*Manual Code From the Blitz Manual
Marbles_Blitz.lha	dev/basic	326K	102*Real time 3D balls + 7 other files
MaVaTi_Blitz.lha	dev/basic	172K	65*Some intuition progs in Blitz Basic
MethodBBLib.lha	dev/basic	17K	22*An OOP library for bb2 V1.4
MethodBBLib.lha	dev/basic	15K	39*An OOP library for bb2 V1.3
Music_pref_src.lha	dev/basic	7K	28*Blitz source for Music selector
nap.lha	dev/basic	52K	34*V2.02, a preprocessor especially for ACE
NewTED.lha	dev/basic	38K	111*Bug-fixed text editor for Blitz Basic 2
ObjManip.lha	dev/basic	207K	114*IFF Brushes, BlitzII shapes, AMOS Bobs+ Icons, .inf
Painter.lha	dev/basic	68K	45*Paint program for Shapes (BB2)
Play.lha	dev/basic	12K	3 An easy example how to play trackers in bb2
RainCreator.lha	dev/basic	42K	51*A rainbow-Creator for BB2
reorder.lha	dev/basic	24K	91*Sorts Amos or HiSoft programs.(v1.1)
RIBlitzLibs.lha	dev/basic	23K	185*v3.1 of the SUPERB Blitz2 libs
RIBlitzLibs.lha	dev/basic	234K	153*Latest version of RIBlitzLibs (bugfixed)
RI_MapEditor.lha	dev/basic	55K	185*A feature-packed map editor from RI
ShapeCr.lha	dev/basic	61K	17*A shape creator for bb2 (ITALIAN)
ShapeCr.lha	dev/basic	31K	19*A shape creator for bb2 (ITALIAN)
ShapeGen.lha	dev/basic	33K	46*New version including a Show-Shapes option (V1.2)
ShpMkrSRC.lha	dev/basic	3K	195*Source for new ShapeMaker for Blitz BAAIC 2!
ShpShow.lha	dev/basic	16K	52*Shape viewer for BB2
SOpt.lha	dev/basic	72K	17*V2.28, *THE* SuperOptimizer for ACE
SuperOptV1.lha	dev/basic	40K	104*ACE V2.35/2.37 compatible 'super' peephole optimiz
SuperOptV1_42.lha	dev/basic	58K	75*ACE V2.35/2.37 compatible 'super' peephole optimiz
SuperTED.lha	dev/basic	28K	112*SuperTED TextEditor For Blitz2 (WB2+)
SuperTED224.lha	dev/basic	33K	64*Fixed BUM10 version of the Blitz2 Editor
TagListLib11.lha	dev/basic	4K	77*Blitz 2 TagList library, v1.1, bugfixes
TCP_to_Blitz.lha	dev/basic	167K	12*Write AmiTCP applications with Blitz Basic 2 V1.1

TCP_to_Blitz.lha	dev/basic	167K	40*Write AmiTCP applications with Blitz Basic	↔
2				
tritonblitz.lha	dev/basic	90K	36*Blitz2-Triton-conversion, better libs &	↔
docs (ger/				
tritonblitz_21.lha	dev/basic	47K	86*Makes it possible to use TRITON in Blitz2	
VS_Includes.lha	dev/basic	25K	170*VS Include files for Blitz2 (6/10/94)	
VS_Includes.lha	dev/basic	26K	156*VS Include files for Blitz2 (16/1/95)	
Watch2_0.lha	dev/basic	40K	17*Cool clock for your Workbench	
XDat2Cat.lha	dev/basic	46K	3 V2.0 - Data2Catalog for Blitz	
XprExample.lha	dev/basic	7K	166*How to use XPR libs from Blitz Basic	
X_Dat2Cat.lha	dev/basic	32K	16*V1.0 - Data2Catalog for Blitz	
Zbb2Clipboard.lha	dev/basic	2K	13*Routines to read/write strings in clipboard	↔
using				
Zbb2ShowHide_T.lha	dev/basic	2K	13*MUI Show/Hide example, rewritten using	↔
Blitz2 TagL				
ZClipboard.lha	dev/basic	2K	12*Routines to read/write strings in clipboard	↔
using				
ZShowHideTL.lha	dev/basic	2K	12*MUI Show/Hide example, rewritten using	↔
Blitz2 TagL				
